#### previous Home next

# 4.04.02 Creating a Project using Templates

Project templates can be used in recreating a complete project structure from Projects, Milestones, Jobs, order relationships and Budgets. A project template is defined in a text file with a \*.projectTemplate extension, which is in the config directory in Projectile.

### **Creating a Template**

Using the action "Creating a template", a template can be created from an existing project. This template contains the complete project structure (sub-projects, jobs, jump sequences, milestones and budgets) in parametrical form. The absolute dates (plan start and plan end) become relative dates dependent on the parameter generated from the project assistant.

Using the action "Create project template" ...

Project 3 Introduction Projectile									
🖹 🙀 📥	🔒  🖻 🧟 🗒 🛛 Document 🔹 Edit 👻 View 🔹 Back references 🔹	Actio	ons 🔻		1				
Master data	Involved persons Portfolio Status Budget Financial data	2	Planning		Misc				
Project	Number 3		Workflow		IS Active				
number	3	1	Occupations_Rates		Active 1				
Description	Introduction Projectile	i	Offers_Billing						
		Ľ	Manage	Þ	🌼 17 - Create project template				
Project		*	CreateOrder						
start/end									
date									
Parent project									

a dialog is displayed. The name of the template can be changed here.

E	Please specify filename:	
	Project 3 Introduction Projectile	
R	Please specify filename:	
i	Please specify filename: Project 3 Introduction Projectile	]

After confirming the input, the template is created and stored on the web server. The template is then available for further use (creating a new project with similar structure).

Projectile-Online-Handbuch - https://infodesire.net/dokuwiki/

## Creating a New Project using a Template

The functionality "New Project" is used for defining a new project.



A dialogue is then opened with the selections Manual Project Creation or Template. If one (or more) import interfaces are available, it is then possible to import projects.



After selecting a template, continue with step 2. In the drop-down box, a list of all available templates is displayed.



After selecting a template (here Development) the appropriate project template with the stored project structure is loaded.

Using the project assistant (step 3 to 5) all relevant project values can be entered. These key figures correlate mainly to the values from the manual project definition.

Project 5	5 Introduction Projectile			
ProjectCreator Help	Page step 3/6			
Back Next s	tep Check			
1	~			
all				
Number	5			
Description	Introduction Projectile			
Project start/end date	From 15.10.2009	10.2009		
External order / project				
ProductionEffort				
Customer	TLC Telecommunications (	Corpo V DQXD		
Contact	Williams George			
Unit	▼ ∌Q×	)		
Project manager		2		1-1/1
	Name	First name	EmployeeStatus	
	1 🚨 Conner	Jane	Fixed	
	<	Ш		>

After modifying the project's key figures, the option for the next step, if and when the start date and end date should be changed is selected. After entering all necessary values, it can be proceeded to the next step using the next button.

Project S	5 Update Projectile
ProjectCreator Help Back Next s	Page step 3/6 tep Check
an	
Number	5
Description	Update Projectile
Project start/end date	From 15.10.2009

In the fourth step the modifications are listed in the project structure.

Ð	The following changes have been applied: 00010 Milestone 'Prototype 2.1' Date: 28.11.2009 -> 30.11.2009 00011 Milestone 'Project planning' Date: 22.11.2009 -> 23.11.2009 00012 Milestone 'Project planning 2' Date: 29.11.2009 -> 30.11.2009	
	Hide these messages	

**Note:** In the template the key figures for the (sub-)projects, tasks and milestones are stored in a parameterized form. If the system then defines the dates for the project to be generated, the dates can also be on weekends or holidays.

Before the last step, an option for the suggestion theme should be chosen.



The option "with capacity and pre-selection" displays all employees for all jobs in the next dialogue step, who have the appropriate skills and preselects the employee with the least utilised capacity in the planned time span. The option "with capacity" displays all employees with the appropriate skill and their utilised capacity into the given time span. The option "without capacity" only considers the skill management and ignores the utilisation capacity. The last option "all employees" ignores the utilisation capacity and the skill management.

In the last step, the project planning is completed. All jobs of the project structure with the planned times, the appropriate skills, the assigned sub-project (stored in the template) and the time span is displayed. In the following example the option "with capacity" is applied.

X Nroject 6	Introduction Projectile						? ×
ProjectCreator Helpf Back Create p Automatic forwa	Page step 6/6 roject Set values rd calculation after creation						
Job	Employee	Time	Split times	Occupation	SubProject	Begin date planning	End date planning
Conception for combining Projectile and SAP CO/FI	<u>.</u>	8:00 <sup>h</sup>	1 Pd 🗹	Customizing	Update Projectile	16.10.2009	30.11.2009
Installation Projectile		3:30 <sup>h</sup>	0,438 Pd	Installation _ 🖸 🔍	Update Projectile	16.10.2009	30.11.2009
Introduction Projectile		8:00 h	1 Pd 🗹	Programming and customizing 🗾 🔍	Introduction Accounting	16.10.2009	23.11.2009

In the dialogue all employees for each job, who are qualified for the task (using the skill management) and the appropriate percentage of the utilisation capacity is displayed. Example: The employee Jane Conner can be planned for the task "Customizing" at 100% (value in the parenthesis) and has a capacity utilisation of approx. 12,5% and 12,5% in the time span of 16.10.2009 to 30.11.2009.

Job	Employee	Time	Split times	Occupation	SubProject
Conception for combining Projectile and SAP CO/FI	Conner Jane: 12.9%   12.9% (100.0 %)	8:00 <sup>h</sup>	1 Pd 🗹	Customizing 🗾 🤄	Update Projectile
Installation Projectile	Timothy Jones: 35.93%   35.93% (100.0 %) <sup>14</sup>	3:30 <sup>h</sup> 0	),438 Pd ⊻	Installation <u> </u>	Update Projectile
Introduction Projectile	<u>↓</u> Q	8:00 <sup>h</sup>	1 Pd 🗹	Programming and customizing 🗾 🔍	Introduction Accounting

Explanation of the select box: Employee: The capacity utilisation of all projects | capacity utilisation considering the project probability of the planned project (maximum capacity of the employee).

After the employee is selected, the entry must be confirmed (if javascript is not enabled) by clicking on the green check mark. This mechanism can be applied repeatedly:

Job	Employee	
Conception for combining Projectile and SAP CO/FI		•
	🗌 🚨 🎮 Conner Jane: 9.76%   9.76% (100.0 %)	
	🗌 🧸 🏽 Timothy Jones: 27.48%   27.48% (100.0 %)	

This way, for each job, between 0 and n employees can be planned (possibly jobs cannot be applied to the template; a warning is displayed and the job is then not generated).

For tasks with several employees the option "split times" can be applied. Using this check box, it can be specified if the employees split the defined planned time or if each employee utilises the given amount of hours for his/her job. Also, the assigned occupation of the job can be modified. Modifying the start dates and end dates is not possible here. This and other modifications with the structure can be directly applied after generating the project.

After clicking on the "Create project" button ...

Last update: 2019/10/25 en:hand 14:11	buch:kapitel_4:4.04.2_projektdefinition_mit_hilfe_vor	n_schablone	n https://infode	esire.net/dokuw	iki/do	oku.php?id=en:handbuch:kapitel_4:4.04.	2_proj	jektdefinitio	on_mit_hilfe_vo	on_schablonen
ProjectCreator Helph Back Create p Automatic forwa	Page step 6/6 roject Set values rd calculation after creation									
Job	Employee	Time		Spl	it C es	Decupation	Su	ubProject	Begin date planning	End date planning
Conception for combining Projectile and SAP CO/FI	↓ Image:	<u> </u>	8:00 <sup>h</sup>	1 Pd ₽		Customizing _	Q Up Pri	pdate rojectile	16.10.2009	30.11.2009
Installation Projectile			3:30 <sup>h</sup>	0,438 Pd		Installation _	QUp Pr	pdate rojectile	16.10.2009	30.11.2009
Introduction Projectile	<b>Q</b>		8:00 <sup>h</sup>	1 Pd ⊻		Programming and customizing 📩	् Int Ac	troduction ccounting	16.10.2009	23.11.2009

... the complete project structure is created. Using action "01 - Project shaping and evaluating" the structure can be displayed and modified.

Project 7 Up	date Projectile					
🖹 🔒 🎂 [	🔍 💁 🔣 🛛 Document 🖤	Edit View View	Back reference	s · Actions ·	,	
Master data Involv	ed pe 01 - Project shaping an	d evaluating get	Financial data	Order data	Documentation	Misc
Project Number	7				Status	Passive
Projectplanning 7 Upda	te Projectile					
F () 14 1	- ©	View 👔 01 - Standa	rd display 🗾 🗐 🔍	Gantt	▪ Pd ▪	
<ul> <li>✓ ApplyEmployeeRestrictions</li> <li>ProjectTimePeriod</li> <li>16.10.2009</li> <li>✓ ▶ I (III)</li> </ul>	- 30.11.2009	Project order ⊘ End Start →				
+ - Fixed Number	Description	Estimated time Begin da [Pd]	te planning End date p	planning Project		# # Predecess
Expand Tree 7	Update Projectile	1 16.10.2	:009 🔲 30.11.20	009		

In the example, a parent project and a sub project, various jobs and milestones, as well as order relationships between the tasks have been created. Using the function "Expand Tree", the complete structure can be displaye:

XZ	Projectpla	anning 7 Upda	te Projectile					?
0	<u> v v</u> ]	<b>L</b>	<u> </u>	View 👔 01 - Standard disp	ay 🛨 🗐 🕓 🚺	Gantt 🚽 Pd 🚽		
ApplyE ProjectTim 16.10.20	mployeeR nePeriod 109	estrictions	- 30.11.2009 · • • • • • •	Project order End Start 🔽				
+-	Fixe	d Number	Description	Estimated time Begin date plann [Pd]	ing End date plannin	g Project	# # Predeces	sors
		7	Update Projectile	1 16.10.2009	30.11.2009			
33		7-1	Conception for combining F	P 1 16.10.2009	30.11.2009	7 Update Projectile	<ul> <li>- (⊂) #1</li> </ul>	
25		7-A	Prototype	16.10.2009		7 Update Projectile	- Q#2 5	1 - 2 -
55		7-D	Project planning	23.11.2009		7 Update Projectile	√ (Q) #3 2	2 🕨 🔶 3 🕨
-		7.1	Introduction Accounting	0 16.10.2009	30.11.2009	7 Update Projectile -		
33		7.1-1	Specification	0 16.10.2009	30.11.2009	7.1 Introduction Accounti	ng - 🔍 #5	<u> </u>
855		7.1-A	Concept phase	16.10.2009		7.1 Introduction Accounti	ng • 🔍 #6 3	3 ► ♦
			New Entities					

Afterwards, the structure can be modified and calculations can be performed.

# From: https://infodesire.net/dokuwiki/ - Projectile-Online-Handbuch

Permanent link: https://infodesire.net/dokuwiki/doku.php?id=en:handbuch:kapitel\_4:4.04.2\_projektdefinition\_mit\_hilfe\_von\_schablonen



Last update: 2019/10/25 14:11